

Hillsboro Little League

Single A Rules

Last Revised: March 2014

Single A is intended to be a skill-building, team building, and learning experience. More traditional baseball rules are introduced in this level. The score is not the focus of the game. If every player stays safe and has fun, then everybody wins.

1. Coaches pitch to their own team.
2. The batter is out after five strikes. There are no bases on balls.
3. Inning is over after three outs are made or four runs are scored.
4. No runners can advance on overthrows.
5. Runners can advance more than one base on a batted ball into the outfield, but must stop when the ball enters the infield.
6. Double plays count – runners must tag up on fly balls.
7. No steals.
8. Defensive players play traditional positions. One player will play the pitcher position but needs to stay behind and to the side of the coach/pitcher. The entire roster may play on defense at the same time. If more than nine players, use extra players in the outfield.
9. Coaches may be in the outfield coaching players on defense.
10. Offensive team's base coaches will umpire each inning.
11. Game length is six innings or time limit.
12. Home team occupies the third base line dugout, visitor's first base line.

Pitching: A coach (adult only) throws the ball to the batter (aiming at where the batter just swung). Coach/pitchers will sit on a bucket approximately 30' feet from home plate to put the pitcher at the same level as the batter. Keep the flight of the ball low. Pitchers will use a bucket of balls. If the catcher misses the ball, let it go and use a new ball from the bucket. Keeps the game moving!